

# GID 37: CARTOON & COMIC ILLUSTRATION I

## Foothill College Course Outline of Record

Heading	Value
<b>Units:</b>	4
<b>Hours:</b>	3 lecture, 3 laboratory per week (72 total per quarter)
<b>Advisory:</b>	Not open to students with credit in GID 72 or GRDS 73A.
<b>Degree &amp; Credit Status:</b>	Degree-Applicable Credit Course
<b>Foothill GE:</b>	Non-GE
<b>Transferable:</b>	CSU/UC
<b>Grade Type:</b>	Letter Grade (Request for Pass/No Pass)
<b>Repeatability:</b>	Not Repeatable

## Student Learning Outcomes

- The student will be able to create cartoon illustrations utilizing verbal or non verbal humor
- The student will demonstrate facility with hand tool, rendering surfaces using drawing equipment
- The student will demonstrate and understanding of contemporary style trends

## Description

Fundamentals of drawing cartoons for mass communication with a variety of styles and techniques. Emphasis on skills, concepts, humor, and design. Exploration of career opportunities.

## Course Objectives

The student will be able to:

- Produce cartoon illustrations, utilizing verbal or non-verbal humor.
- Employ emotional expression, clarity of ideas and a definite point of view.
- Demonstrate facility with hand tools and rendering surfaces.
- Utilize contemporary style trends.
- Display familiarity with cartooning occupations.
- Show a sensitivity to multi-cultural populations responding to cartoons.
- Critically evaluate, define and discuss his or her own projects and the projects of student peers.

## Course Content

- Cartooning as an occupation
  - Comic books (Lec)
  - Newspaper strips and panels (Lec)
  - Political cartoons (Lec)
  - Books and magazines (Lec)
  - Greeting cards (Lec)
  - Posters and advertising (Lec)
  - Animation (Lec)
  - Novelties (Lec)
- Gag-writing and humor (Lec)
- Animation story boards (Lec)
- Caricatures (Lec)

- Character development (Lec)
- Staging and design (Lec)
- Pacing (Lec)
- Hand skills with pen, marker and brush (Lec)
- Lines and tones (Lec)
- Culturally-diverse readership (Lec)
- Rendering cartoons
  - Rendering of cartoon illustrations, utilizing verbal or non-verbal humor (Lab)
  - Rendering of cartoon illustrations that employ emotional expression, clarity of ideas and a definite point of view (Lab)
  - Rendering of cartoon illustrations demonstrate facility with hand tools and rendering surfaces (Lab)
  - Rendering of cartoon illustrations that utilize contemporary style trends (Lab)
  - Rendering of cartoon illustrations that display familiarity with cartooning occupations (Lab)
  - Rendering of cartoon illustrations that show a sensitivity to multi-cultural populations responding to cartoons (Lab)
- Critique and presentation (Lab)
  - Presenting works of art for peer review (Lab)
  - Evaluation of content, context, form and technique (Lab)

## Lab Content

- Cartoon drawing assignments.
- Character sketches.
- Model sheets.
- Drawing cartoons in TV, film and video and panel layout formats.

## Special Facilities and/or Equipment

- Drawing tables and a light table.
- When taught via Foothill Global Access: on-going access to computer with email software and capabilities; email address; Java-script enabled internet browsing software.

## Method(s) of Evaluation

- Evaluation of cartoons produced. Evaluation of each project is determined by how completely it fulfills the parameters and goals of the assignment.
- Participation in group discussions and critiques.
- Reading, research and writing assignments.

## Method(s) of Instruction

Lecture, discussion, electronic discussions/chat, laboratory, demonstration, class critiques.

## Representative Text(s) and Other Materials

Blair, Preston. [Cartoon Animation \(Collector's Series\)](#). Walter Foster Publishing, 1994.

Kneece, Mark. [The Art of Comic Book Writing: The Definitive Guide to Outlining, Scripting, and Pitching Your Sequential Art Stories \(SCAD Creative Essentials\)](#). Watson-Guptill Publishing, 2015.

Although one or more texts is older than the suggested "5 years or newer" standard, it remains a seminal text in this area of study.

## **Types and/or Examples of Required Reading, Writing, and Outside of Class Assignments**

### A. Reading assignments:

1. Assigned textbook.
2. Handouts.
3. Internet research sites.

### B. Writing assignments:

1. Writing for cartoons.
2. Writing portfolio and artist's statements.
3. Writing research reports.

## **Discipline(s)**

Graphic Arts